

# Gamification *Design Sheet*

Completed by :

Topic:

**Instructions:** *Complete the information below to qualify to create a game for the topic listed above.*

**What is the goal of the game? How do you win?**

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**What knowledge skills must be demonstrated to win? (Try to get at least 3 specific things):**

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**How will the player demonstrate the required knowledge and skills?**

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**Are there levels of mastery? What needed to reach each level? (No more than 3)**

**LEVEL 1:**

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**LEVEL 2:**

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**LEVEL 3:**

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**Describe how it can be played with various technology** *(Use back of sheet if necessary):*

**Low-tech** *(In class, without computer, etc.):*

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**Mid-tech** *(In class, using easy-to use digital or online apps/tools):*

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**High-tech:** *(Like popular videogames with high-quality graphics, etc.):*

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